

Student Feedback Results: 2009.1

Subject: 31262 - Introduction to Computer Game Design Coordinator: Yusuf Pisan	Class: Thu - 18:00 Enrolled/Responding: 19 / 7 (37%)			
Teachers: Yusuf Pisan			Online 18.05.2009 - 6.06.20)09
Survey No: 29477 31262-AUT-U-S-LEC1-01	Mean (SD)	Number of Responses		%
The subject was delivered in a way which was consistent with its stated objectives.	4.43 (0.53)	3 4 0 0	SA A N D SD	43 57 0 0
		0	Not Applicable No Response	J
My learning experiences in this subject were interesting and thought provoking.	4.71 (0.49)	5 2 0 0 0 0		71 29 0 0
3. I found the assessment fair and reasonable.	4.43 (0.79)	4 2 1 0 0 0		57 29 14 0
There were appropriate resources available to support the subject.	4.43 (0.53)	3 4 0 0 0 0	SA A N D SD Not Applicable No Response	43 57 0 0
5. I received constructive feedback when needed.	4.43 (0.53)	3 4 0 0 0 0	SA A N D SD Not Applicable No Response	43 57 0 0
6. Overall I am satisfied with the quality of this subject.	4.57 (0.53)	4 3 0 0 0 0	SA A N D SD Not Applicable No Response	57 43 0 0
Teacher: Yusuf Pisan (030429)				
7. The teacher appears to be well prepared and presents the material in a well organised manner.	4.57 (0.53)	4 3 0 0 0 0	SA A N D SD Not Applicable No Response	57 43 0 0
8. The teacher is able to explain concepts clearly.	4.43 (0.53)	3 4 0 0 0 0		43 57 0 0

Scale SD - strongly disagree D - disagree N - neutral A - agree SA - strongly agree



10.

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Results: 2009.1 Generated: 14.07.2009, 9:18 am

Open question

42.86

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Overall, I am satisfied with the teaching of this staff member.	4.71 (0.49)	5 2 0 0 0 0	SA A N D SD Not Applicable No Response	71 29 0 0 0	

10.1 Great lecture. Always very cutting edge in subject matter, and the class discussions were awesome.

What did you like particularly in this subject?

10.2 I liked the entire subject! It really opened my eyes to the game designer's world and completely destroyed how I thought games were designed, which was fantastic and thought-provoking.

3

- 10.3 This was a fun subject that wasn't solely based on computer games, which I thought was good. I felt it was helpful to learn about the design process before building a computer game.
- 11. Please suggest any improvements that could be made to this 2 Open question 28.57 subject.
- 11.1 None! This subject is perfect just the way it is, keep up the interesting videos in the tutorials too.
- 11.2 I don't feel that there is enough time for the assessments in this subject. All three of them, particularly the last two felt very rushed, and I think that with more time, I could have produced a significantly better game for assignment 3.

Scale SD - strongly disagree D - disagree N - neutral A - agree SA - strongly agree