

Student Feedback Results: 2010.1

Subject: 32543 - 3D Animation			Class: Fi	ri - 16:00
Coordinator: Yusuf Pisan Teachers: Steven Gilandas			Enrolled/Responding: 54 / 4 Online 17.05.2010 - 15.	
Survey No: 42100 32543-AUT-U-S-LEC1-01	Mean (SD)	Number of Responses		%
The subject was delivered in a way which was consistent with its stated objectives.	4.23 (0.7)	14 22 3 1 0 0	SA A N D SD Not Applicable No Response	35 55 8 3 0
My learning experiences in this subject were interesting and thought provoking.	4.10 (0.74)	13 18 9 0 0 0	SA A N D SD Not Applicable No Response	33 45 23 0
3. I found the assessment fair and reasonable.	4.33 (0.57)	15 23 2 0 0 0	SA A N D SD Not Applicable No Response	38 58 5 0 0
4. There were appropriate resources available to support the subject.	4.15 (0.83)	13 23 2 1 1 0	SA A N D SD Not Applicable No Response	33 58 5 3 3
5. I received constructive feedback when needed.	4.30 (0.61)	15 22 3 0 0 0	SA A N D SD Not Applicable No Response	38 55 8 0 0
6. Overall I am satisfied with the quality of this subject.	4.23 (0.73)	15 20 4 1 0 0	SA A N D SD Not Applicable No Response	38 50 10 3 0
Teacher: Steven Gilandas (106456)				
7. The teacher appears to be well prepared and presents the material in a well organised manner.	4.50 (0.64)	23 14 3 0 0 0	SA A N D SD Not Applicable No Response	58 35 8 0
8. The teacher is able to explain concepts clearly.	4.25 (0.87)	19 14 5 2 0 0	SA A N D SD Not Applicable No Response	48 35 13 5 0



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Generated: 19.07.2010, 1:55 pm

Subject: 32543 - 3D Animation Class: Fri - 16:00 Enrolled/Responding: 54 / 40 (74%) Coordinator: Yusuf Pisan Online 17.05.2010 - 15.06.2010 Teachers: Steven Gilandas

Survey No: 42100 32543-AUT-U-S-LEC1-01	Mean (SD)	Number of Responses		%
9. Overall, I am satisfied with the teaching of this staff	4.28	18	SA	45
member.	(0.78)	16	A	40
		5	N	13
		1	D	3
		0	SD	0
		0	Not Applicable	,
		0	No Response	

Open	questions:			
10.	What did you like particularly in this subject?	14	Open question	35

- 10.1 challenging and interesting
- 10.2 I like that Steven is so passionate about his subject. I like that the subject moves reasonably quickly and I feel that I am really learning a lot (although this type of subject is not a natural strength of mine).
- 10.3 very interesting content of this subject
- 10.4 Teacher
- 10.5 I like the opportunity to learn the latest version of 3D animation program
- 10.6 lots of things I don't know, I know now
- 10.7 Learning Maya
- 10.8 animation is amazing.
- 10.9 The rate we learnt was very fast, suitable for experienced 3D users, not suitable for first time users. Steven did a good job, having to teach such huge number of students in class.
- All of the material was interesting and the outcomes of the assessables and all work was rewarding
- 10.11 The teaching materials are useful for gaining computer skill in Maya completely.
- 10.12 Learning how to animate in 3D and use of the software. Good information about were to get tutorials and a good run down about the 3D industry. Have actually learnt quiet a lot in a very short time frame.
- 10.13 The teacher is very dedicated and hardworking;knows the subject very well, very experienced, prepares well, and points out very useful tips and techniques; the subject is very useful and i learn a lot from him
- 10.14 none

11. Please suggest any improvements that could be made to this 13 Open question 32.5 subject.

- 11.1 more class time
- 11.2 Steven often goes too fast. Perhaps there is too much information to get through in one semester so the subject may need to be broken up or reduced somehow. I find if I look away for 1 second, I have missed something critical - and I honestly mean, one second - it moves so fast.
- 11.3 the performence of computer needs to be improved
- 11.4 Online tutorials to help students after class. More number of classes and less students per class. Increase the nuber of hours weekly.
- It would be better if the students who is enrolling on this subject have background in 3D because I have not and found this course very 11.5 difficult to study
- slow down... let the students digest what they learn before quickly moving on to something completely new. 11.6
- It would have been useful to know that this class was more about Animating in 3D than software orientation in Maya. Having never 11.7 used Maya before, i feel i should have completed a course in Maya prior to engaging this course. Having been assured that knowledge in Maya was not necessary for this subject, i found this to be somewhat contradictory as i struggled with the interface and i felt my experience in 3D animation suffered as a result.
- Due to the time limited, some higher technical skills cannot be showed in the lecture. Thus, need more resources and material for that skills to help me learn them myself.
- The materials such as the weekly PDF information on how to do certain things, needs to be step by step. ie which menu do i go to? What are the settings for this tool? Sometimes going back and trying to work through the PDFs, there were gaps of assumed knowledge. The documents should be thorough in each step.
- 11.10 Please give a time to ask some questions regarding the final short animated film as well as need a help to solve problems during the process of final project.
- Teaching is very fast pace. Sometimes find it a challenge to keep up. Notes are supplied and some are reasonable in terms of explanation. However some require further clarification such as what button to press and steps to follow.
- 11.12 Perhaps there's just too much exercises plus assignments which makes this a very stressful subject which takes up the most time of

Obale D-strongly disagree D-disagree N-neutral A-agree SA-strongly agree	Scale	SD - strongly disagree	D - disagree	N - neutral	A - agree	SA - strongly agree
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all the subjects; I think it would be good that the exercises could all lead to the final assignment; e.g. modeling exercise to model the character, followed by rigging of the character, followed by animating the character, then building the environment and lighting the scene - this way we learn and also spread out the workload over the whole sem (e.g. like graphic visualisation - everything builds up and are related - so the learning is more concrete though not as stressful); also following the class exercise at that speed is pretty stressful too - no pauses to contemplate and reflect or jot down notes

11.13 none