
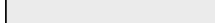


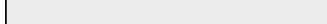

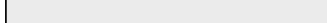


Subject: 31241 - 3D Computer Animation	Class: Thu - 10:00
Subject Coordinator: Yusuf Pisan	Enrolled/Responding: 17 / 7 (41%)
Teacher(s): NA NA	Online 16.03.2015 - 23.03.2015

Survey No: 114210 31241-AUT-U-S-CMP1-01	Mean (SD)	Number of Responses		
1. I know what is expected of me in this subject as stated in the subject outline.	4.14 (0.69)	2 4 1 0 0 0 0	SA 	29
			A 	57
			N 	14
			D	0
			SD	0
			Not Applicable	
			No Response	
2. I am making the most of my opportunities to learn in this subject.	4.14 (0.38)	1 6 0 0 0 0 0	SA 	14
			A 	86
			N	0
			D	0
			SD	0
			Not Applicable	
			No Response	
3. Overall I am satisfied with the quality of this subject so far.	4.14 (0.38)	1 6 0 0 0 0 0	SA 	14
			A 	86
			N	0
			D	0
			SD	0
			Not Applicable	
			No Response	

Teacher: NA NA (NA_0)

Open questions:

4.	Please enter any comments on your learning experience so far.	3	Open question	42.86
4.1	Very enthusiastic			
4.2	Very interesting.			
4.3	It's quite fun - I'm really enjoying the subject and Rob is quite a good teacher. He knows his stuff, and makes the concepts and content easy to understand and follow.			
5.	Do you have any comments that may lead to an improvement in the delivery of this subject for this semester?	5	Open question	71.43
5.1	Nil			
5.2	None.			
5.3	Mainly, greater clarity on the requirements of assignments and their delivery. Our first assignment due date was shifted at the last minute, and doesn't have an assignment sheet of its own - as with all the assignments. The only information we can find on the assignments are in the subject outlines - there are no marking criteria, submission information or anything else that makes the hall mark of an assignment outline. For instance, with this next assignment (the 25% simple bot animation), there's no indication of what's expected in the assignment apart from a brief paragraph in the subject outline. The submission link isn't even up on the subject page. This is, however, the only quibble in an otherwise good subject. If this issue is fixed, I would have perfect reviews for this subject.			
5.4	Maybe add a technical workshop that helps improve the student's animation skills outside of class. This will allow students to seek advices from the mentors to help them to learn the use of the program (Maya).			
5.5	I'd appreciate it if the subject outline matched the delivery of the subject. Using the subject outline as the sole source for information on assignments and when they're due doesn't match the more flexible nature of the subject, where students are encouraged to have certain elements done so they can take advantage of feedback. Pulling this out into its own page, so it can be updated as plans change, would be more consistent with other UTS subjects and would be easier to keep track of.			