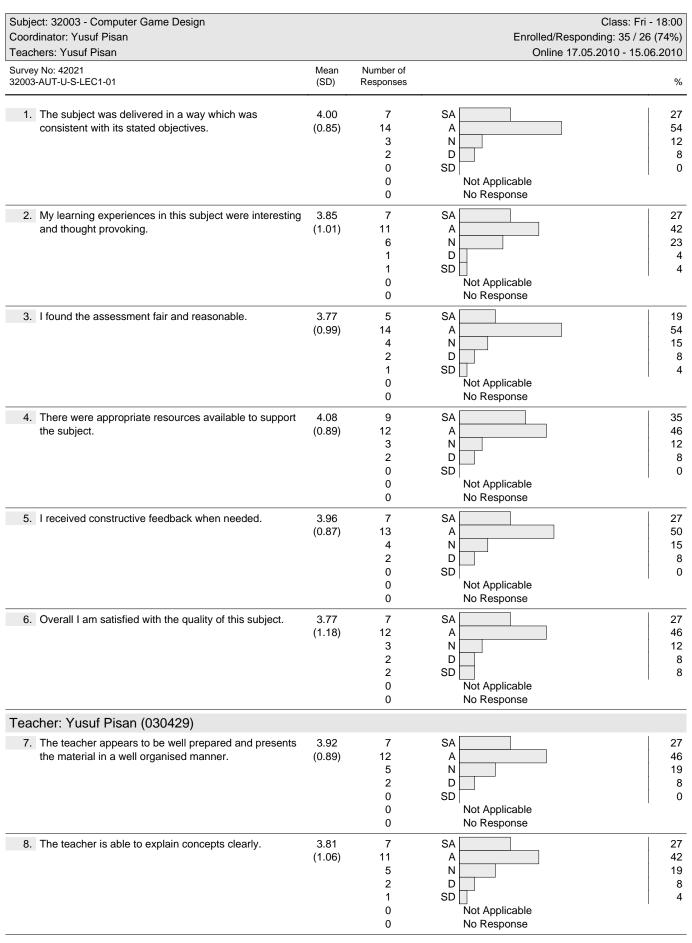


## Student Feedback Results: 2010.1



Scale	SD - strongly disagree	D - disagree	N - neutral	A - agree	SA - strongly agree	i



## Student Feedback Results: 2010.1

Generated: 19.07.2010, 1:52 pm

Subject: 32003 - Computer Game Design	Class: Fri - 18:00
Coordinator: Yusuf Pisan	Enrolled/Responding: 35 / 26 (74%)
Teachers: Yusuf Pisan	Online 17.05.2010 - 15.06.2010

Survey No: 42021 32003-AUT-U-S-LEC1-01	Mean (SD)	Number of Responses		%
Overall, I am satisfied with the teaching of this staff	3.92	9	SA	35
member.	(1.06)	9	A	35
		6	N	23
		1	D	4
		1	SD 🗍	4
		0	Not Applicable	,
		0	No Response	

Open	questions:	
Open	questions.	

10. What did you like particularly in this subject? 3 Open question 11.54

- 10.1 how to design a game from scratch...
- 10.2 make a fun game
- 10.3 Yusuf, the best lecturer I've every met in my 3years study in UTS!

He's so professional, and have sense of humour, which make the class fun to learn.

And he organise the subject very well just like designing balance game.

Thank you very much Yusuf!!!

11. Please suggest any improvements that could be made to this 8 Open question 30.77 subject.

- 11.1 Longer lecture hours, one hour is not enough.
- 11.2 already mentioned in tutor
- 11.3 I felt that the lectures were too short. 1 hour per week is very little. Would have liked there to be more content to learn or perhaps more in depth explanation.
- 11.4 the design projects requires some sort of moderation from the side of lecture or tutor. currently the students are judging their work, we dont get a feedback about the designed games, so could not know if our way of game play, mechanics or core dynamics are effective or not
- 11.5 right now, I just have a brief idea about game design, not very clearly, and most of the comments are really simple, which we can know that by ourselves.
- 11.6 maybe a successful game with high selling can be included in the lecture, and analyze why the game is so successful and appeals many guys join it.
- 11.7 The best and most fun subject in UTS. Hope Yusuf can keep this subject running forever!
- 11.8 Please speak English fluently